

2008/09 Junior Virtual Speedster Meets

Club Guidelines



How fast will you swim in cyber space?

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2008-09 Junior Virtual Speedster Meets

General Information

Aims of the program

Junior virtual speedster meets are a quick, fun way of swimming competitively without having to leave your own area. Using official times, swimmers can see how they compare to other swimmers in clubs all over the state.

Any Swimming WA club in Western Australia can host a Junior Virtual Speedster Meet. The program will be of a certain format, with all meets to be held within the one week timeframe set by Swimming WA. This means Regional and Metropolitan areas will be running the same program at the same time, almost as if they were at the same venue. When the program is complete, clubs send their results to Swimming WA who collate them on their website for swimmers to view.

These meets should last less than 90 minutes, with only six events per program. A new program will take place at a designated time each month with six new events. The meets will be run only for those aged 8 to 12 years old. Times made will count towards the JX (Junior Excellence) program.

Note: As the JX program stipulates, times made in either long course or short course pools will count towards the JX program for 9 and 10 year olds. 11 to 12 year olds will need to compete in a long course pool for their times to count towards the JX program. Short course results are still official times for 11- 12 year olds.

Dates on which the meets can be held on are on the host club application form.

Virtual Swim Meet Format

In order to keep the program consistent across the state, these guidelines will need to be followed.

Provided the meet complies with all the conditions of an official meet, the times recorded can be used as qualifying times and count towards the JX program and other meets. For times to be regarded as 'Official Times', Host Club's must ensure that there is an Official Referee, an Official Starter (holding current accreditation) present to verify that times are a true and accurate record, and three time keepers per lane. An Application Form for recognition of official times is attached to this application package, which needs to be returned to SWA. It is recommended that you confirm with SWA as to who are current accredited Referees and Starters within your area prior to holding this swim meet.

To Start with

- Swimming WA will promote the meet on the SWA website, provide guidelines to run the meet and provide an Application Package to all Clubs. A new application pack will be sent prior to each month's program.
- Swimming WA will set the week in which the Virtual Swim Meet is to take place, and the program of events.
- Clubs are encouraged to register at least two weeks prior to the event to ease administration; however, clubs can register up until the day before the set period.
- Registering for the meet with Swimming WA is free; clubs will need to charge swimmers to cover the costs of running the program, but clubs may not charge swimmers more than \$10 to enter and fully participate in the competition.
- Once registered, Host Clubs will be emailed an electronic event file to be used for the running of the meet. Should Club's wish to add 'novelty' events, then these are not to be included on the SWA Electronic Event File; only results of the SWA scheduled events will be officially recorded, once the Official Application for Recognition of Official Times has been examined and approved.

Conditions

- Events are to be conducted in the order as listed on the meet file. An example of the events run is at the bottom of the Host Club application form.
- Metropolitan clubs are required to run virtual meets with at least two other clubs. Clubs in regional areas are encouraged to have a similar number of clubs in the meet if possible; if not they can participate alone. Clubs can take turns in being the host club for these events in order to share the workload. This can be indicated on the application form before each meet. Clubs who find it hard to team up with other clubs can contact Swimming WA for assistance.
- Meets must be conducted in the week specified by Swimming WA for times to count.
- Swimming Clubs will be responsible for targeted promotion of their Virtual Swim Meet.
- It is a good idea for Host Clubs to produce an events program for everyone to see so that swimmers are aware of when their event is to be run. A program can also be used to detail rules and to promote the swimming club.

During the event

- Marshalling needs to be made clear and simple to follow.
- Technical officials (referee, starter, check starter and marshall) are encouraged to wear a coloured club uniform rather than the traditional white uniform.
- Official events in the Swimming WA Junior Virtual Speedster program may only be swum by Swimming WA members.
- Swimmers will not be classified by age. Events will be based on time and gender alone. Results will be listed by age and gender. (E.g. Boys 50 freestyle may have 8, 9, 10, 11 and 12 year old starters in the same race)

Wrapping up

- Swimming Clubs must provide Swimming WA with a complete list of results via their meet manager files within one week of the competition concluding. Results received after this time will not be posted on the website.
- Clubs running meets outside the official guidelines will not have the meets' times recorded.
- The results will be available to view at www.wa.swimming.org.au within a week of the last results coming in. Rankings will be made for each age group and event results can be emailed to: sam@wa.swimming.org.au
Mailed results will not be accepted.

Further notes

Recreation centres and swimming pools often give discounted rates to organised meets. Speak with the management at your centre before you host a meet to reduce costs.

Clubs are encouraged to distribute prizes based on performance, effort and participation. Clubs may like to run other events outside the official races to encourage non-members to participate (E.g. bring a buddy). Clubs may also take this opportunity to raise money for the season by means other than meet entry fees e.g. club B.B.Qs.

Most of all it is important that everyone has fun!



HOST CLUB APPLICATION FOR JUNIOR VIRTUAL SPEEDSTER MEET

Junior Virtual Speedster Meets run from the second Monday of each month through to the following Sunday. Therefore the meets this summer can be held on December 8-14, January 12-18, February 9-15 and March 9-15. Apply to each meet as the application packs are sent to you.

HOST CLUB.....

HOST CLUB CONTACT'S NAME AND NUMBER.....

.....

ALTERNATE CONTACT NAME AND NUMBER.....

.....

HOST CLUB CONTACT EMAIL ADDRESS.....

OTHER CLUBS ATTENDING

(Metropolitan clubs must hold the meet with two other clubs)

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.....

.....

HOST CLUB ADDRESS

.....

VENUE (INCLUDING ADDRESS IF DIFFERENT FROM ABOVE).....

.....

DATE OF MEET

COURSE: Short/Long (Please circle relevant course)

Example of events Run: 50 Freestyle, 50 Breastroke, 50 Backstroke, 50 Butterfly, 100 Freestyle, 100 Breastroke



**APPLICATION FOR RECOGNITION OF OFFICIAL TIMES USING
MANUAL TIMING
AT THE JUNIOR VIRTUAL SPEEDSTER MEET**

This form is sent in after the meet has been swum.

CLUB

ADDRESS

NAME OF MEET

VENUE DATE

COURSE: Short/Long (Please circle relevant course)

This application is supported by electronic result file taken from Hy-Tek's Meet Manager or Team Manager which will be forwarded to Swimming WA on completion of the Swim Meet.

SIGNATURE POSITION

Certificate

We the undersigned certify that the foregoing information is a true and accurate record of the before mentioned swim meet and verify that the performance and relevant rules as set out by Swimming WA have been compiled with, being an Official Referee and an Official Starter being present with 3 timekeepers per lane.

**The Official Referee and Official Starter must have undertaken the relevant course provided by SWA or its training provider, and must hold current accreditation in order for the times to be accepted.*

This application has been examined and is recommended

.....
Date Referee (Signature) PRINT NAME

.....
Starter (Signature) PRINT NAME